

THE HIGHEST STANDARDS

Always set and deliver the highest standards: never settle for less.

INVEST TO ACHIEVE

Care about the now; create the very best for your future.

EVERYONE IS VALUED

We are unique individuals working together to be the best.

NO EXCUSES

Create solutions, not excuses.

NEVER GIVE UP

Resilience is essential; self-belief drives improvement.

CULTIVATE YOUR CHARACTER

Qualifications open doors; your character gets you through them.

Art & Technology 7L1 2024-2025

	Week 0	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8
Half Term 1		Art - Baseline drawing test	Mark - making	Colour Theory	William Morris	Wallpaper design	Georgia O'Keefe	Composition	Food 1 - Food Intro, 4C's Hygiene, Knife skills
Half Term 2	Sensory Analysis Fruit Salad Dem	Fruit Salad Practical	Intro to Cooker Apple Crumble Dem	Apple Crumble Practical	Nutrients and Scones Dem	Scones Practical	DT - Safety and types of materials	Holiday	
Half Term 3	Marking & cutting	Cutting (hand)	Hegner Saw	Filing & Sanding	Drilling & Staining	Assembly & Finishing	Holiday		
Half Term 4	Art - Kandinsky	Mark-making	3D tile	Pop Art studies	Observational	Holiday			
Half Term 5	Shoe / Can advert	Food 2 - Deli Salad Practical	Intro the hob and Stir Fry Dem	Stir Fry practical	Processing and Production	Brushetta Practical	Holiday		
Half Term 6	Seasonality & Food Miles	DT - Moodboard	Initial Design	Google Sketchup	Marking, cutting and Joining	Filing & Sanding	Assembly & Finishing		

How does this year deliver your curriculum intent?

The Y7 curriculum in Technology and Art is about acquiring the basic skills that students need to form the foundations which underpin progress in later years. Lessons are often practical based with emphasis on the correct use of equipment and processes to create a successful outcome.